



Objective: Seeking a position as an architect, interior designer that will allow exposure to a challenging and good working environment to harness one's skill in the most productive way enhancing the organization's reputation with better career prospects.

Education:

B Arch American University of Sharjah
Graduation spring 2006

Professional Curriculum

Architectural Studies including individual and group projects, materials and practice in construction, statics and strength of materials, rough construction processes and building science.

Achievements and extracurricular activities:

Honor student during the year 2003 with a GPA 3.6
Received an honorable mention from UNDP for 'A Society for all Ages'
Vice President of the Sudanese Cultural Club- AUS.

Work Experience:

Islamic Architects: 2003

Architecture Intern:
Full-time employment
Involvement with various projects ranging from conceptual design to detailing.

American University of Sharjah: 2004

Research assistant:
Full time employment.
Involvement with book research.

El Takamul El Handasi: 2004

Architecture Intern:
Full-time employment
Involvement with various projects ranging from conceptual design to detailing.

Burt-Hill Cosar (American Group): 2005-2007

Full time employment
Involvement with architects, structural engineers, interior and urban designers
Team Participation in conceptual and graphic Designs of various projects.

Agostine & Raphael Group (Lebanon- Paris): 2007-2008

Full time employment.
Involvement with architects structural engineers and urban designers
Team participation execution drawings and development for high rise buildings in Jumairah Village.

Spielmanns German Group: 2008-2009

Full time employment.
Involvement with architects and interior designers.

Freelance:

Worked on projects that are under execution now.
3D modeling for residential building 12 stories high.
Design and 3D modeling for a hotel 12 stories high.
Design and 3D modeling for a residential building 9 stories high

Relevant Projects:

Design of a space-based Sharjah Museum
Design of a One-Person collapsible refuge
Design of a space based villa
Design of concrete block company
A Society for all Ages (Homes for the elderly in Kabul, Afghanistan)
"Extreme" Arab League Headquarters in Dubai, UAE (Group Project)
Motor City (Master planning for an 858-acre development at the Dubai Autodrome): Concept Phase, Graphics and 3D models, parking layouts for Main Street and elevation design.
Different Towers in Jumairah Village: Architectural Drawings: Plans, Sections, elevations, 3D models, Graphics, Presentations, Area calculations & tables.
Execution Drawings: Details of baths, kitchens, stairs, wardrobes and walls sections.
Speilmann German Group office: Interior design (modern Corian and Veneer finish) with all detail drawings and supervision on site.
Parkview (5 star hotel): Interior Design of Lobby, all types of rooms and bathrooms.

Architecture Skills:

Microsoft Office: Power Point, Excel, and Word MS project.
Architectural: 2D, AutoCAD and Power CADD6
3D: AutoCAD, Form Z, Vector works, Maya, 3D Max
Graphic Design: Adobe Photoshop, Adobe Illustrator and In Design.
Presentation: 3D Modeling, texturing, lighting and shading. Photo realism and optimizing models, visualization of architectural spaces and Rendering.

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